

## Consumer Product Service Manager of Tehnical Support FIELD CHANGE ORDER

number 1

MODEL: 2600A ATARI Video Computer System

DATE:

July 19, 1982

### SUBJECT:

Changing 12V radial lead capacitors at C241 and C242.

### **DESCRIPTION:**

Some capacitors for these locations are not rated at an acceptable voltage. The incorrect capacitors are 12 volt radial lead type (see Figure 1). An easy way to identify a problem at C241 or C242 is to look at the screen with the diagnostic cartridge running COLOR BAR. The color is very grainy with faint vertical bars. (COLOR BARS look like COLOR SQUARES.)

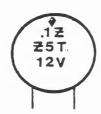


Figure 1. Incorrect Capacitor

PARTS:
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LOCATION	OLD PART <u>NUMBER</u>	*	REPLACE WITH PART NUMBER	DESCRIPTION
C241	2C-001		21-101104	·luf Axial Lead Polycap - 100v
C242	2C-001		C014181-03	.luf Axial Lead Ceramic - 25v

### **INSTALLATION PROCEDURES:**

Desolder and remove 2C-001 from C241. Insert and solder 21-101104 into C241.

Desolder and remove 2C-001 from C242. Insert and solder C014181-03 into C242.

### **TESTING PROCEDURES:**

Use standard testing procedures as outlined in the 2600/2600A Field Service Manual (C018040).



## Consumer Product Service Manager of Tehnical Support FIELD CHANGE ORDER number\_

MODEL: 2600A ATARI Video Computer System	DATE:
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### PRIORITY LEVEL:

Mandatory on all 2600As received for service that have 12 volt capacitors in either C241 or C242. Replace all 12V capacitors at C241 and C242 even if no symptoms of failure are apparent.

### **DIFFICULTY REPORTING:**

If you have any problems or questions concerning the implementation of this Field Change Order, contact the ATARI Tech Line Specialist.

> Inside California (800) 672-1466



# Consumer Product Service Manager of Tehnical Support FIELD CHANGE ORDER number.

VCS

MODEL: ATARI 2600 Video Computer System

**DATE:** July 26, 1982

### SUBJECT:

Zener Diode/Axial Capacitor Assembly (CA018263)

### **DESCRIPTION:**

To reduce static damage to the Hex Buffer and other components, the Zener/Axial assembly must be placed between the trigger lines and ground. Also, static strips must be placed on the switches of the switchboard. (Refer to pages 3-3 thru 3-5 of your ATARI VIDEO COMPUTER FIELD SERVICE MANUAL, DOMESTIC MODEL 2600/2600A.)

The part number for the Zener Diode/Axial Capacitor Assembly is CA018263 and can be ordered (at no charge to you) from Sales Order Processing, Sunnyvale, at this time.

You should have the static strips (Part Numbers C017294 and C017297) in current parts inventory. If you do not, please order them when you order the Zener/Axial Assembly.

### **TESTING PROCEDURES:**

Use standard testing procedures as outlines in the Field Service Manual.

### PRIORITY LEVEL:

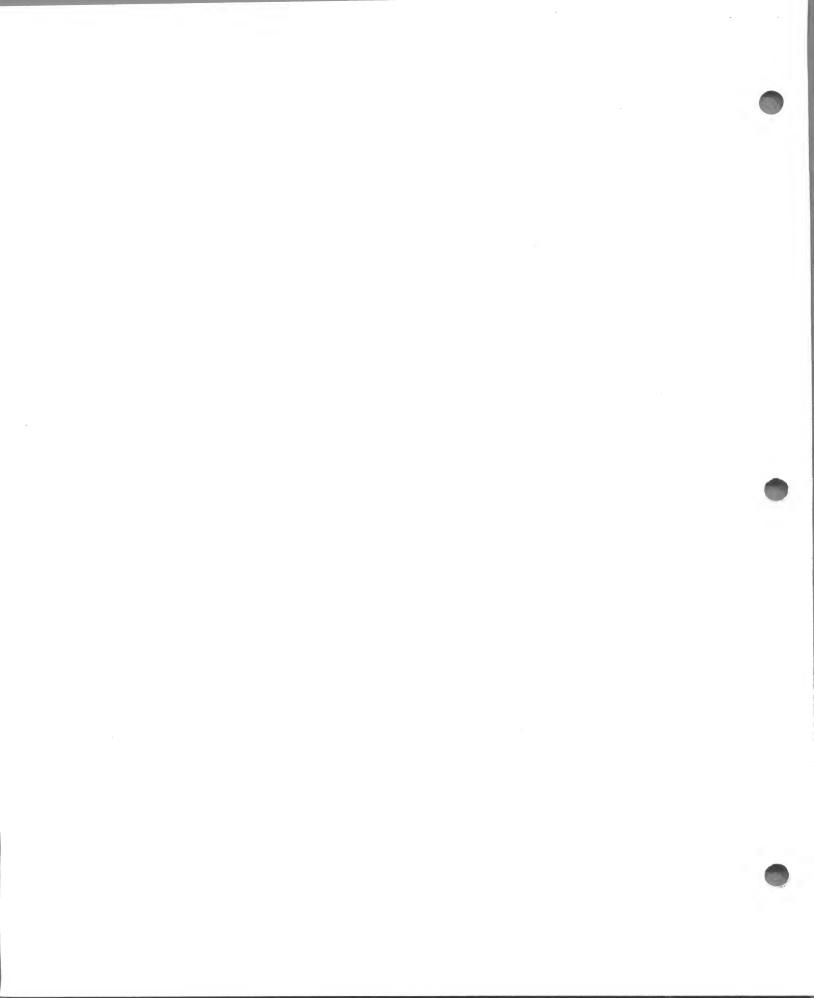
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This Field Change Order is to be performed on all units opened for repair.

### DIFFICULTY REPORTING:

If you have any problems or questions concerning the implementation of this Field Change Order, contact the ATARI, Techline Specialist.

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# Consumer Product Service Manager of Technical Support UPGRADE BULLETIN

number 01

MODEL:

Atari CX5200 Supergame (PCB CA018087)

DATE: July 7, 1983

### SUBJECT:

PCB Retrofit to allow use of Atari VCSTM Cartridge Adaptor

### **UPGRADE DESCRIPTION:**

Applies only to CX5200 PCB, P/N CA018087. Allows use of the new Atari VCS Cartridge Adaptor (CX55). All other CX5200 PCB's have the retrofit components built into them and require no modification to accommodate the adaptor.

### **INSTALLATION PROCEDURE:**

Use attached retrofit procedure.

### **TESTING PROCEDURE:**

As outlined in retrofit procedure.

### DIFFICULTY REPORTING:

If you have questions or need further assistance, call the Atari Techline Specialist.

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### VCS CARTRIDGE ADAPTOR PCB

### RETROFIT PROCEDURE

- 1. Remove the top cover of the CX5200.
- 2. Verify that the PCB Part Number is CA018087. (If it is not this number, there is no need for the modification. Reinstall cover, insert adaptor, go to step 13 and test.)
- 3. Remove both the top and bottom PCB shields.
- 4. Using either an X-ACTO knife or a Dremel tool (150 Bit), isolate Pin 24 of J1 from ground by making a "V" or "U" shaped cut in the trace on the component side of the PCB (See Figure 1). Be careful not to isolate Pins 23 and 25 from ground.

## IT IS EXTREMELY IMPORTANT THAT PIN 24 OF J1 BE COMPLETELY ISOLATED FROM GROUND.

Use an Ohm Meter to verify that Pin 24 has been isolated from ground.

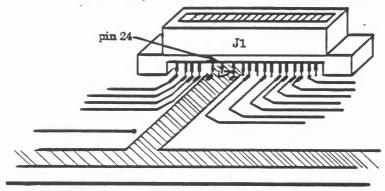


Figure 1. Pin 24 Isolation.

5. If the kit has not already been pre-formed (see Figure 2), use needle-nosed pliers and wire cutters to pre-form the kit. Use Figure 2 as a reference.

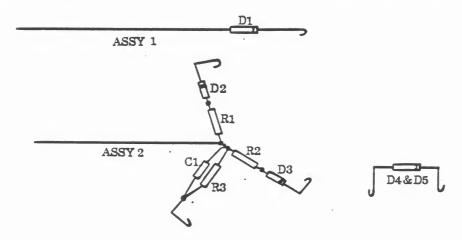


Figure 2. Pre-form Assembly

### Using Figure 3 as a reference perform the following:

A. Solder cathode of D1, Assembly 1 to R26.

B. Pass Assembly 1 wire, (BLACK) through hole in J1.

C. Solder cathode of D4, to C13.

D. Solder anode of D4, to C14.

E. Solder D5 to R10 (Note polarity).

F. Solder cathode of D2, Assembly 2 to C10.

G. Solder cathode of D3, Assembly 2 to R11.

H. Solder R3, and C1, Assembly 2 to R12.

I. Pass Assembly 2 wire (GREEN) through hole in J1.

J. Solder one end of RED jumper wire to L8.

K. Pass RED jumper wire through hole in J1.

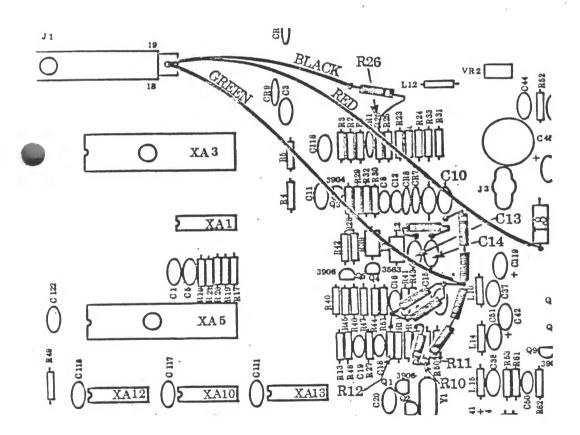


Figure 3. Retrofit Diagram.

- 7. Using Figure 4 as a reference, perform the following:
  - A. Solder Assembly 1 wire (BLACK) to Pin 24 of J1.
  - B. Solder Assembly 2 wire (GREEN) to Pin 30 of J1.
  - C. \*Solder RED jumper wire to Pin 11 of J1.

NOTE: Be sure to leave enough slack in the wires to allow reassembly of the shield.

After soldering, use an Ohm Meter to make sure that no solder bridges or shorts were formed adjacent to Pins 11, 24, and/or 30 of J1.

\* = Take extra care to avoid connecting the RED wire to any ground pins. If the RED wire is grounded, the 5200 Power Adaptor will burn out.

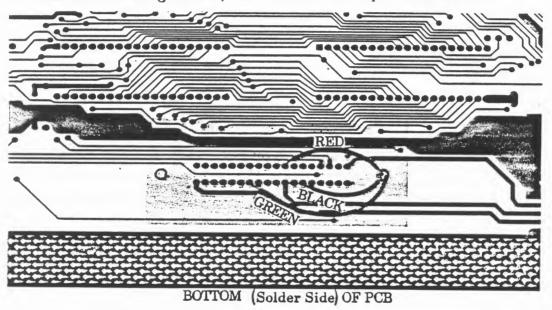


Figure 4. Wire Connection Diagram.

- 8. Place the top housing face down on the workbench.
- 9. Using needle-nosed pliers, grasp the pin indicated in Figure 5, and twist it off.
- 10. Before reassembling the unit, place the PCB into the bottom housing and replace the top housing. DO NOT SECURE HOUSINGS.
- 11. Using the 1.1 Diagnostic Cartridge perform a quick check to ensure that the modifications did not affect the performance of the unit. If the unit fails, return to the modification procedures, and make certain that all steps were fully and completely performed. The modifications will not affect game play or the unit's performance.
- 12. Turn off the unit.

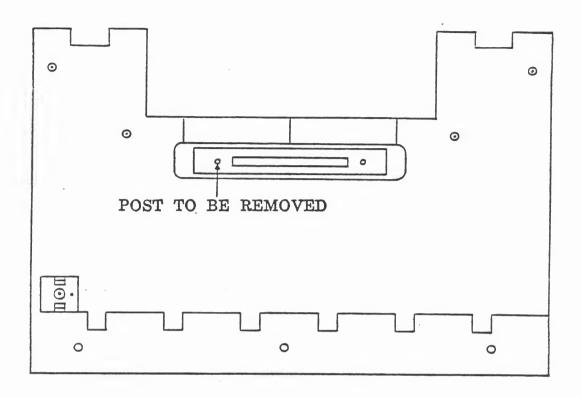


Figure 5. Top Cover Pin Removal

- 13. Remove the Diagnostic Cartridge and install the Cartridge Adaptor.
- 14. Use the 2.6 Djagnostic Cartridge to perform a quick check to ensure that the adaptor is functional.
- 15. If the adaptor does not function properly, step through the modification procedures to ensure that all modifications were completely and correctly performed.
- 16. If all modifications were installed correctly and the Cartridge Adaptor does not function properly, use a DVM to determine which retrofit component or assembly is defective.
- 17. Replace the defective component or assembly.
- 18. Completely reassemble the unit, using the screws removed in Step 1 to secure the two housings together.



# Consumer Product Service Manager of Technical Support UPGRADE BULLETIN

number UB VCS

MODEL:

Atari CX5200 Supergame (PCB CA018087)

DATE: JANUARY 15, 1984

### **SUBJECT:**

PCB Retrofit to allow use of Atari VCS<sup>TM</sup> Cartridge Adaptor Using the 5200 Retrofit Kit Assembly (CA023019)

### **UPGRADE DESCRIPTION:**

Applies only to CX5200 PCB, P/N CA018087. Allows use of the new Atari VCS Cartridge Adaptor (CX55). All other CX5200 PCB's have the retrofit components built into them and require no modification to accommodate the adaptor.

### **INSTALLATION PROCEDURE:**

Use attached retrofit procedure.

### **TESTING PROCEDURE:**

As outlined in retrofit procedure.

### DIFFICULTY REPORTING:

If you have questions or need further assistance, call the Atari Techline Specialist.

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### VCS CARTRIDGE ADAPTOR PCB

### RETROFIT PROCEDURE

- 1. Remove the top cover of the CX5200.
- 2. Verify that the PCB Part Number is CA018087. (If it is not this number, there is no need for the modification. Reinstall cover, insert adaptor, go to step 13 and test.)
- 3. Remove both the top and bottom PCB shields.
- 4. Using either an X-ACTO knife or a Dremel tool (150 Bit), isolate Pin 24 of J1 from ground by making a "V" or "U" shaped cut in the trace on the component side of the PCB (See Figure 1). Be careful not to isolate Pins 23 and 25 from ground.

## IT IS EXTREMELY IMPORTANT THAT PIN 24 OF J1 BE COMPLETELY ISOLATED FROM GROUND.

Use an Ohm Meter to verify that Pin 24 has been isolated from ground.

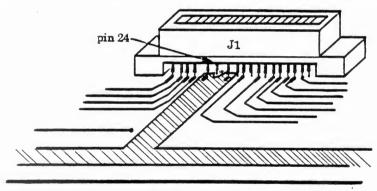


Figure 1. Pin 24 Isolation.

NOTE: The ground plane does not go all the way under the cart socket so you can cut it as stated.

5. If the kit has not already been pre-formed (see Figure 2), use needle-nosed pliers and wire cutters to pre-form the kit. Use Figure 2 as a reference.

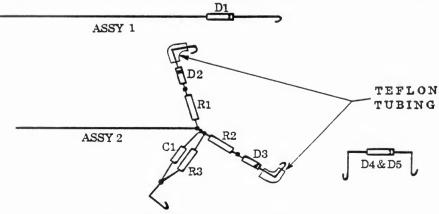


Figure 2. Pre-form Assembly

### 6. Using Figure 3 as a reference perform the following:

- A. Solder cathode of D1, Assembly 1 to R26.
- B. Pass Assembly 1 wire, (BLACK) through hole in J1.
- C. Solder cathode of D4, to C13 (See Detail A).
- D. Solder anode of D4, to C14 (See Detail A).
- E. Solder D5 to R10 (Note polarity). See Detail B.
- F. Solder cathode of D2, Assembly 2 to C10.
- G. Solder cathode of D3, Assembly 2 to R11.
- H. Solder R3, and C1, Assembly 2 to R12.
- I. Pass Assembly 2 wire (GREEN) through hole in J1.

NOTE: Ensure that assy. 2 is not positioned in such a way that when the shield is placed back on the unit the components short against the shield. If it does, this may result in damage to the 5200 or cartridge adaptor.

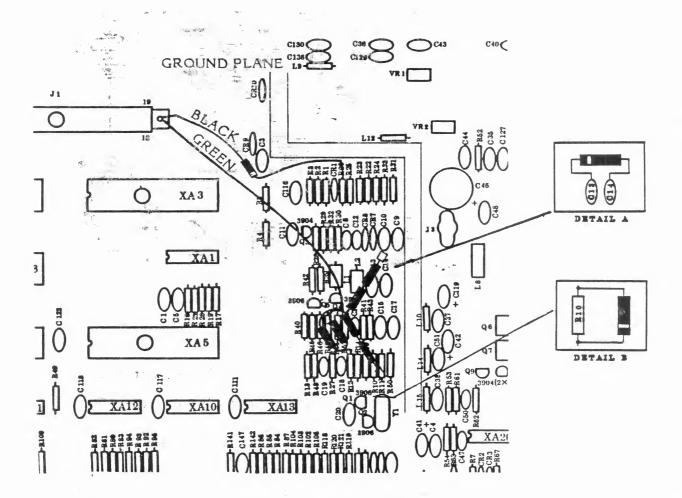


Figure 3. Retrofit Diagram

- 7. Using Figure 4 as a reference, perform the following:
  - A. Solder Assembly 1 wire (BLACK) to Pin 24 of J1.
  - B. Solder Assembly 2 wire (GREEN) to Pin 30 of J1.
  - C. \*Solder RED jumper wire to Pin 11 of J1.
  - D. \*Solder other end of RED wire to bottom leg of L8.

NOTE: Be sure to leave enough slack in the wires to allow reassembly of the shield.

\* = Take extra care to avoid connecting the RED wire to any ground pins. If the RED wire is grounded, the 5200 Power Adaptor will burn out.

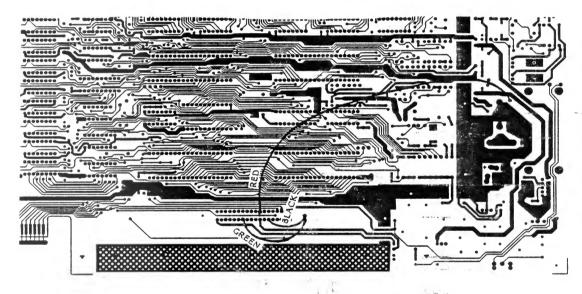


Figure 4. Wire Connection Diagram.

- 8. Place the top housing face down on the workbench.
- 9. Using needle-nosed pliers, grasp the pin indicated in Figure 5, and twist it off.
- 10. Replace the shielding on the unit ensuring that the red wire is routed as in Fig. 4.
- 11. Before reassembling the unit, place the PCB into the bottom housing and replace the top housing. DO NOT SECURE HOUSINGS.
- 12. Using the 1.1 Diagnostic Cartridge perform a quick check to ensure that the modifications did not affect the performance of the unit. If the unit fails, return to the modification procedures, and make certain that all steps were fully and completely performed. The modifications will not affect game play or the unit's performance.
- 13. Turn off the unit.

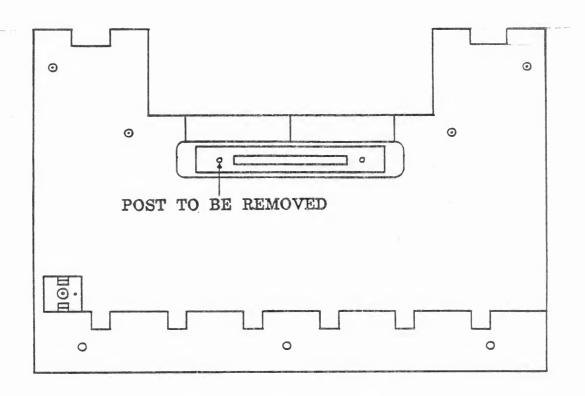


Figure 5. Top Cover Pin Removal

- 14. Remove the Diagnostic Cartridge and install the Cartridge Adaptor.
- 15. Use the 2.6 Diagnostic Cartridge to perform a quick check to ensure that the adaptor is functional.
- 16. If the adaptor does not function properly, step through the modification procedures to ensure that all modifications were completely and correctly performed.
- 17. If all modifications were installed correctly and the Cartridge Adaptor does not function properly, use a DVM to determine which component or assembly is defective.
- 18. Replace the defective component or assembly.
- 19. Completely reassemble the unit, using the screws removed in Step 1 to secure the two housings together.



number	1

MODEL: Atari Video Computer System 2600/2600A

DATE:

April 23, 1982

### SUBJECT:

Part Numbers, Diagnostic Tools

### **DESCRIPTION:**

The following is a list of Atari supplied VCS diagnostic tools and their respective part numbers.

Use these part numbers when ordering.

Part Number

Description

MA017600

VCS 2.6 Stand Alone Test Cart. Dom.

MA017601

Signal Tracing Cart.

MA017602\*

Blue Control Port Shorting Plug

<sup>\*</sup>Make certain to order in multiples of two (2).



number 2

MODEL:

CX2800

DATE: 11/17/82

### SUBJECT:

Blanking Resistor

### DESCRIPTION:

The Rev. 4 CX2800 PCB has an 820 Ohm resistor soldered across pins 6 and 9 of U2 (TIA) on the soldered side (bottom). This resistor improves the game color and <u>must not be removed</u>. Rev. 5 and above CX2800 PCB have this resistor incorporated in their design.

### DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the ATARI Tech-Line Specialist.

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	3
number	

MODEL: CX2800 DATE:
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### SUBJECT:

Switchcaps

### DESCRIPTION:

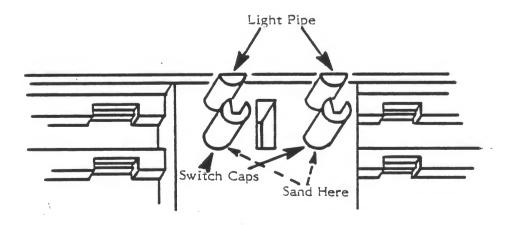
If at power-up two switches are activated at the same time (indicated by both the Joystick and Paddle, or Novice and Expert LED's "on" at the same time), you must shorten the switchcap hand ends with sand paper, to eliminate binding.

If the switchcaps seem to be binding when activated on Rev. 4 PCBs, tilt the momentary switches (S2-S9) toward the player port side of the board so that there is a .030 inch gap between the board and the leading edge of the switch bottom (a manual approximation is usually successful). Some Rev. 4 PCB's have a shim glued to the PCB to correct this problem.

### DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the ATARI Tech-Line Specialist:

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TECH TIP

number	4
A S F L is S L I L I L I L I L I L I L I L I L I L	

MODEL: 2600A DATE: 11/17/82

### SUBJECT:

Blanking Resistor

### DESCRIPTION:

Some 2600A PCBs have an 820 1/4 W 5% resistor (P/N 14-5821) installed on the solder side (bottom). The resistor is located between pins 6 and 9 of A201 (TIA) and improves the color reproduction of the unit.

The resistor may be added to existing 2600A units at your discretion and the customer's expense. The addition will result in improved color saturation.

Rev. 16 PCBs and above will have the resistor incorporated into their design.

### DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the ATARI Tech-Line Specialist:

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number \_\_\_5

MODEL:

CX2800

DATE:

11/17/82

### SUBJECT:

Switch Shorting

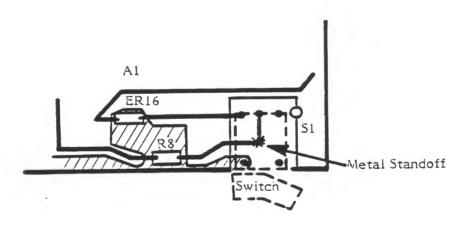
### **DESCRIPTION:**

The Rev. 4 CX2800 PCB switch S1 (On/Off) has a metal standoff that may short to the trace beneath the switch. To prevent shorting, place a small piece of insulating tape on the board beneath the switch. PCB to Rev. 4 and above have the traces rerouted.

### DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the ATARI Tech-Line Specialist:

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number

MODEL:

ATARI CX5200

DATE:

11/17/32

### SUBJECT:

CX5200 Power Adaptor

### DESCRIPTION:

Do not use an HCD Power Adaptor with the CX5200 as it will damage both the HCD Power Adaptor and the CX5200 Switchbox.

The proper Power Adaptor to use with the CX5200 is:

CX521 AC/DC Power Adaptor, Part Number C013187

Output: 9.3 volts DC at 1.95 A.

### TROUBLESHOOTING AND MAINTENANCE:

N/A

### TESTING PROCEDURES:

N/A

### **ENCLOSURES:**

N/A



VCS number 7

MODEL: CX5200 DATE: 1/20/83

### SUBJECT:

Defective Rockwell 6502 MPU on CX5200 PC Board.

### **DESCRIPTION:**

Rockwell MPUs with date code of 8250 and later (stamped with the letters RC) have a timing defect.

A factory modification adds an R-C network on the component side of the CX5200 PC Board, at IC U14A (pin 1) and U6A (pin 4) (see Figures 1 and 2).

Note: You do not need to remove this network to use any other manufacturer's MPU or a Rockwell MPU with a different date code.

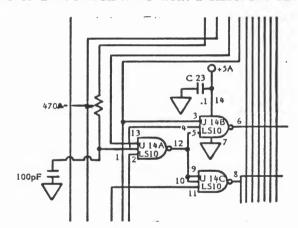


Figure 1. CX5200 Schematic (R-C Network)

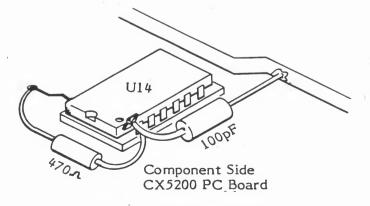
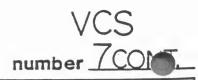


Figure 2. Factory Modification





MODEL: CX5200

DATE:

1/20/83

If you are installing an RC stamped 6502 on a CX5200 PC Board which has not had the factory modification added to the component side:

Add an R-C network to the solder side of the PC Board (See Figure 3).

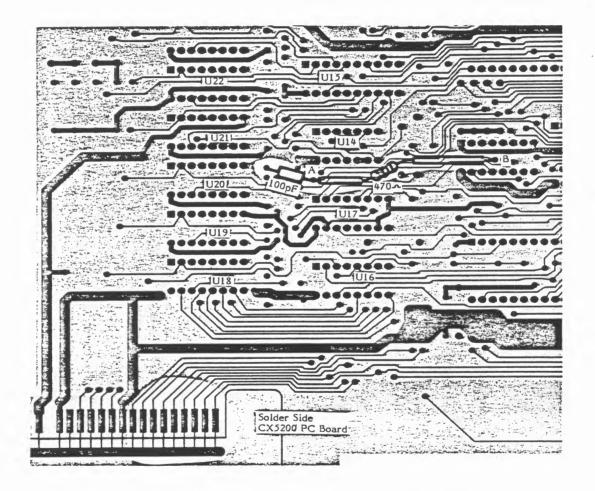


Figure 3. R-C Network (Add to solder side of CX 5200 PC Board)

### PROCEDURES:

You will need:

- 1 100 pf capacitor (P/N C014180-03)
- $1 470 \Omega$  resistor (P/N 14-5471)
- Sleeving (approximately 2" in length)





CX5200 1/20/83	MODEL:	CX5200	DATE:	1/20/83
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See Figure 3 for the following steps:

- 1. Straighten the lead of C27 (solder side) and solder one lead of the 100 pf capacitor to it.
- 2. Point A is an unoccupied well between IC's U14 and U17. It is connected directly to Pin I of U14. Cut the trace running between points A and B as close to Point A as possible. Use a DVM to insure that the trace is now open.
- 3. Add sleeving to one lead of the 470  $\Omega$  resistor. Insert the lead into the well at Point A and solder.
- 4. Wrap the remaining lead of the 100 pf capacitor around the lead of the 470 ♠ resistor at Point A and solder.
- 7. Remove the solder from well at Point B which is directly beneath U6. Add sleeving to the remaining lead of the 470 \(\infty\) resistor. Insert this lead into the hole at Point B and solder.

### **TESTING PROCEDURES**

Use standard testing procedures as outlined in the CX5200 Field Service Manual (P/N FD100127, Rev. 2).

### DIFFICULTY REPORTING

If you have any questions or need further clarification concerning this Tech Tip, contact the ATARI Tech Line Specialist.

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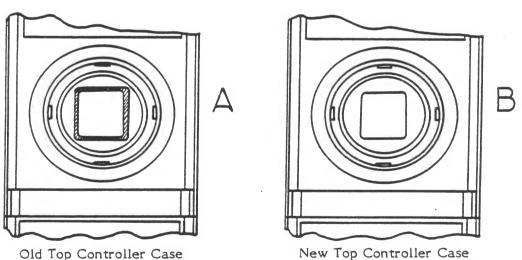
MODEL:	CX5200		DATE:	1/20/83
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SUBJECT: CX5200 Controller

### **DESCRIPTION:**

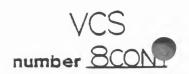
Repair CX5200 Controllers with damaged boots in the following manner:

- 1) Follow Disassembly instructions for the CX5200 Controller in the CX5200 Field Service Manual.
- 2) Remove the top controller case and pull off the joystick handle.
- Remove the boot retaining ring. Remove and discard the damaged boot.
- 4) If the top controller case contains the square ridge around the access well, as illustrated in "A" below, remove and discard it. Replace it with the new top controller case in which this square ridge has been removed, as illustrated in "B".



- 5) Insert new boot, retaining ring, and joystick handle.
- Reassemble controller according to the instructions in the <u>CX5200</u> Field Service Repair Manual.





MODEL: CX5200 DATE: 1/20/83

SUBJECT: CX5200 Controller

### DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the ATARI Techline Specialist:

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Outside California (800) 538-1535

### **ENCLOSURES:**

A Vitamer Communications Communi

20 modified top controller cases



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MODEL: 5200 DATE: April 8, 1983

### SUBJECT:

5200 Controller Knob Puller Tool

### PROBLEM AND SOLUTION:

It has been learned that removal of the 5200 Controller Knob is difficult.

To assist you with this task, a 5200 Controller Knob Puller Tool (FC100214) is now available from our Sales Order Department.

### USE AND METHODOLOGY:

This tool is used to easily remove the controller knob without damaging the controller.

Push the knob shaft into one of the corners of the top housing opening. Push down the boot with the tool to expose the shaft. Push the tool toward the shaft until the shaft is inside the notch of the tool's head (See Figure 1). Now, gently lever the tool, and the knob will pop off.

NOTE: By using care, you will not damage the boot during this process.



Figure 1. Controller Knob Removal.

#### PROBLEM REPORTING:

If you require further information or assistance concerning this Tech Tip, contact the Atari Tech-Line Specialists.

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VCS

number

MODEL:

5200

DATE: April 8, 1983

### **SUBJECT:**

New Fire Button (C020501)

### PROBLEM:

The fire button on current 5200 controllers have been accused of being "mushy and slow to respond".

### **SOLUTION:**

Atari has designed a fire button which is not mushy and reacts rapidly. This new fire button will replace the old models. When ordering fire buttons use part number C020501.

### TESTING AND TROUBLESHOOTING:

There is no change to either maintenance or trouble shooting techniques because of this change.

### PROBLEM REPORTING:

If you have questions or require further explanation concerning this Tech Tip, contact your Atari Tech-line Specialists:

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TT vcs

number

MODEL:

2600A ATARI Video Computer System

DATE:

April 8, 1983

#### SUBJECT:

Capacitor at C241

#### DESCRIPTION

The capacitor at C241 may be of the incorrect rating. An easy way to identify a problem capacitor is to look at the screen with the diagnostic cartridge on the COLOR BARS. The screen is grainy with faint vertical bars. (The COLOR BARS look like color squares.)

## **SOLUTION:**

Install part number 21-101224M at C241.

#### **PARTS:**

PART NUMBER

DESCRIPTION

21-101224M

.22uf Axial Lead Polycap - 100v.

#### **INSTALLATION PROCEDURE:**

Desolder and remove capacitor at C241, and insert and solder 21-101224M into its place.

### **TESTING PROCEDURES:**

Use standard testing procedures as outlined in the 2600/2600A Field Service Manual (FD100133).

#### PROBLEM REPORTING:

If you have questions or require further explanation concerning this Field Change Order, contact your Atari Tech-line Specialist:

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TT vcs

MODEL: 5200

DATE: June 6, 1983

#### SUBJECT:

Printed Circuit Board (CA018087)

#### PROBLEM AND SOLUTION:

Some 5200 units display a blank dark screen or a screen with garbled information. The probable cause for either of these symptoms is an intermittent solder short (bridge) on the PCB between the A0 Address line trace and the feedthru pad of the REF Line trace (near connector J1).

# TROUBLESHOOTING:

The problem has been seen to occur during one of the following three instances:

- 1) When the system is powered-up the screen is usually blank and dark.
- 2) After the system is powered-up with a cartridge in place the screen will display random garbled data.
- 3) Either of the above can be seen when the PCB is moved or slightly flexed near connector J1.

#### SOLUTION:

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To remedy the problem, perform the following five procedures in the exact order given:

- 1) Turn off power, and disconnect AC and interconnect cables.
- 2) Disassemble unit to expose the component side of the PCB (CA018087).
- 3) Locate connector J1, the adjacent A0 Address trace and the feed-thru pad of the REF Trace (See Figure 1).
- 4) Carefully remove the excess solder from the pad and wipe the area clean. Inspect the pad and if necessary use an X-acto knife to cut a shallow groove between the A0 Address Line and the feedthru pad. Be very carefuly not to nick or cut the trace adjacent to the pad.
- 5) Reassemble and test the unit.



TT vcs

number

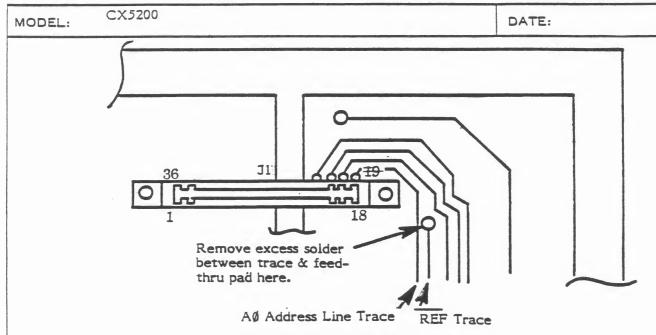


Figure 1. 5200 PCB Solder Side at J1

# DIFFICULTY REPORTING:

If you need further clarification concerning this Tech Tip, call the Atari Tech-Line Specialist:

Inside California (800) 672-1466



vcs number 13

MODEL: Atari CX5200TM Supergame DATE: July 7, 1983

#### SUBJECT:

Signetics 74LS258AN I.C. (C019052) at locations A16 and A17 on 4-Port (CA020109) and 2-Port (CA021375) PCB's.

# DESCRIPTION:

The timing of some Signetics I.C.'s causes RAM information to be distorted. This results in a scrambled screen display or worse - no video at all.

Manufacturing has corrected this problem in some units. However an unknown quantity have been released to the field.

This tech tip is to make you aware of the problem, its manufacturing installed solution, and procedures for your repair of Signetic I.C.'s which cause the display of a scrambled or no video screen.

#### SOLUTION:

C145 (C014179-24) should be paralleled with another 390pf capacitor (C014179-24) and a 470 Ohm resistor (14-5471) be added from C137 to R134 (See Figure 1).

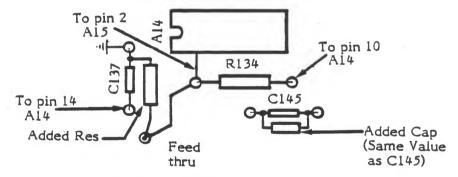


Figure 1. Resistor/Capacitor Fix

If the unit still displays a faulty screen, swapout A16 and A17 with another vendor's component. DO NOT USE A SIGNETICS L.C.

#### TROUBLESHOOTING AND MAINTENANCE:

These changes do not effect the troubleshooting procedures outlined in the Atari CX5200 Field Service Manual (FD100127).



vcs number 13

MODEL: Atari CX5200TM Supergame DATE: June 22, 1983

# DIFFICULTY REPORTING:

If you have any questions or need further assistance, call the Atari Techline Specialist.

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vcs

number

MODEL:

5200TM Supergame

DATE: July 8, 1983

## SUBJECT:

Paddle Jitter on CX5200 PCB (P/N CA018087)

## DESCRIPTION:

Some 5200 PCB's demonstrate paddle jitter caused by a ripple on the +5v power supply to the POKEY IC (U7), and an inadequate groundtrace at Pin 1 of U7.

#### SOLUTION:

To eliminate paddle jitter a 10uf capacitor (C017516) must be soldered directly across the +5v and ground legs (Pins 1 and 17) of U7. A sleeved jumper wire must also be connected between Pin 1 of U7 and another ground trace.

## MATERIAL:

10uf Tantalum Cap 20v 10% P/N C017516

16 Gauge Buss wire

2 inches

16 Gauge Plastic Sleeving

4 inches

#### PROCEDURE:

Perform the following seven steps ONLY on those 5200 PCB's which exhibit paddle jitter.

- 1) Trim Capacitor to an overall length of 1 5/8 1 3/4 inches.
- 2) Cover the capacitor leads with sleeving. Approximately 1/8 inch of the lead must extend beyond the sleeving for soldering.
- 3) Solder the "+" lead of the cap to Pin 17 of U7 (+5 volts). Solder to the I.C. Leg
- 4) Solder other cap lead to Pin 1 of U7 (ground). Solder to the I.C. Leg.
- 5) Cover 1 1/4 inches of buss wire with plastic sleeving leaving sufficient length at each end for soldering.
- 6) On the solder side of the PCB solder one end of the sleeved buss wire to Pin 1 of U7. See Figure 1.
- 7) Solder the other end of the sleeved wire to the ground lead of C104. See Figure 1.



 ${\sf TT}_{\sf vcs}$ 

MODEL: 5200TM Supergame DATE: July 8, 1983

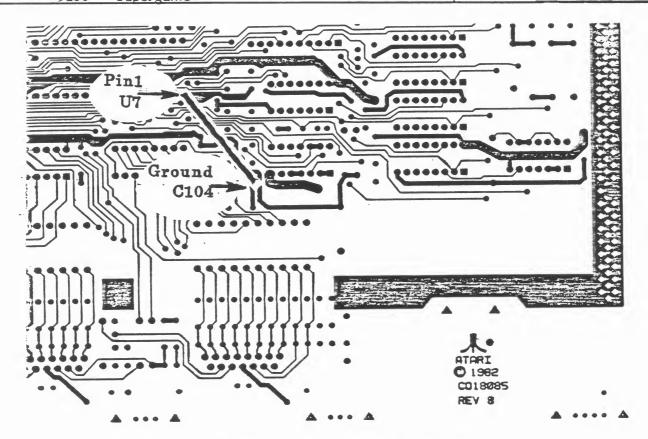


Figure 1. Sleeve Buss Wire Placement

### **TESTING:**

Reassemble unit and test unit with a game cartridge ensuring that paddle jitter no longer exists.

### TROUBLE REPORTING:

If you have any questions or need further assistance, call the Atari Techline Specialist.

Inside California (800) 672-1466



TT vcs number 15

MODEL: DATE: September 12, 1983

# SUBJECT:

Modifying the CX55.

## DESCRIPTION

Screen jitters when Ms. Pacman is played.

## SOLUTION:

On the solder side of the PCB, use two jumper wires to reroute traces between J1. Pins 15 and 16 and the data bus (See MODIFICATION PROCEDURES).

#### MODIFICATION PROCEDURES:

On Adaptors which exhibit screen jitter when Ms. Pacman is played, perform the following modifications:

NOTE: Some CX55's may have been modified during production. Use these procedures to make certain the jumpers have not become detached.

1.On the solder side of the Adaptor PCB, carefully cut the traces shown in Figure 1.

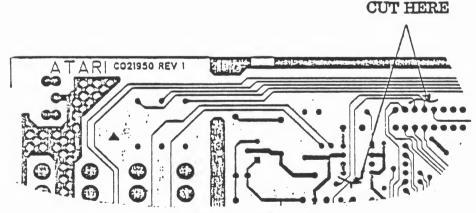


Figure 1. Trace Cuts



vcs 15

MODEL: ATARI CX55 Atari Cartridge Adaptor DATE: September 12, 1983

- 2. Wrap one end of the jumper wire around Pin 15 of J1, and attach the other end of the wire to the feed-thru identified as A in Figure 2 (below R9).
- 3. Wrap one end of another jumper wire around Pin 16 of J1, and attach the other end of the wire to the feed-thru identified as B in Figure 2 (near the ends of C12 and R14).
- 4. Use a non-conductive material and tack the jumper wires to the board. Tack the wires at locations identified as C in Figure 2.

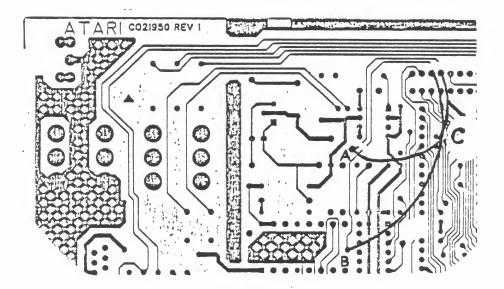


Figure 2. Jumper Wire Placement

### **TESTING PROCEDURES:**

These changes do not effect the troubleshooting procedures outlined in the CX55 Cartridge Adaptor Field Service Manual (FD100570).

#### PROBLEM REPORTING:

If you have questions or require further explanation concerning this Tech Tip, contact your Atari Techline Specialist:

Inside California (800) 672-1466

Outside California (800) 538-1535

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1"1 vcs number 16

MODEL:

Atari 2600A Video Computer System (CA015911)

DATE:

August 9, 1983

#### SUBJECT:

Power-On reset problem of the C010750 (I.C. #6502).

# **DESCRIPTION:**

The unit displays a black screen after it is quickly turned off and then back on again.

### **SOLUTION:**

On those 2600A units which display the problem described above the resistor at R227 must be changed from 24K Ohm (14-5243) to 110K Ohm (14-5114).

#### PROCEDURE:

Desolder and remove the 24K Ohm resistor from R227, and insert and solder the 110K Ohm (14-5114) into its place.

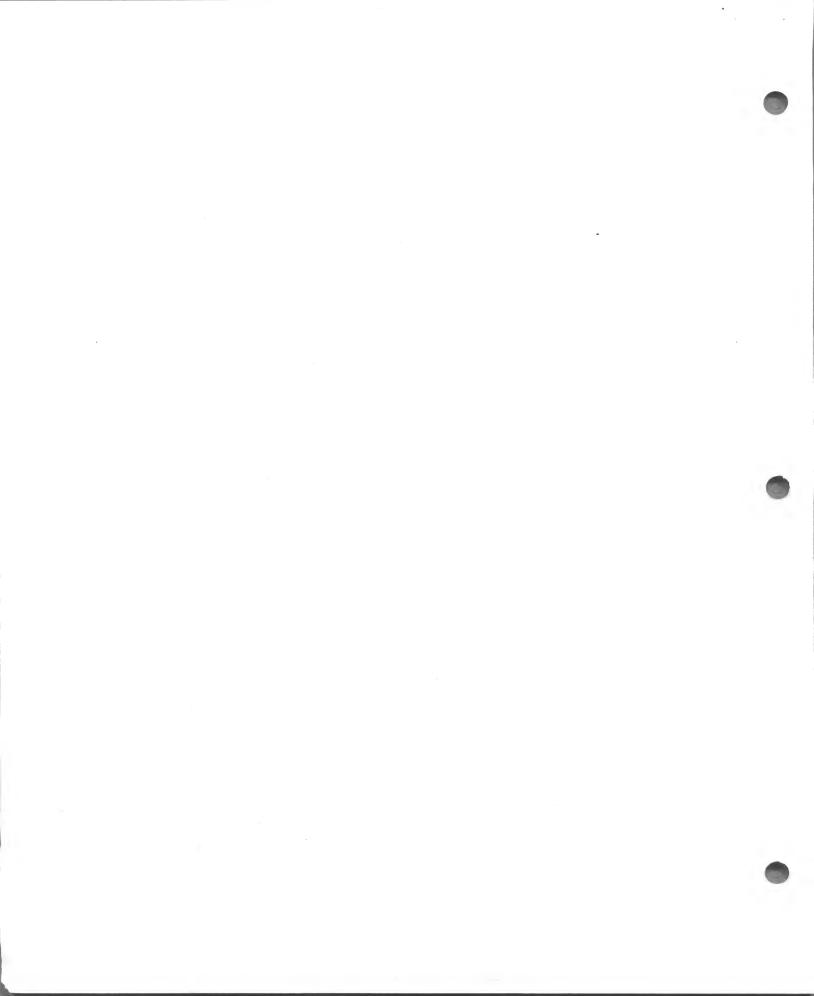
#### **TESTING AND TROUBLESHOOTING:**

This modification does not effect the testing procedures outlined in the 2600/2600A Field Service Manual (FD100133).

#### DIFFICULTY REPORTING:

If you have questions or require further explanation concerning this Tech Tip, Contact your Atari Techline Specialist:

Inside California (800) 672-1466





TT vcs . 17

number

MODEL: ATARI CX5200C Two-Port (CA021375) DATE: August 2, 1983

## SUBJECT:

Additional information to accompany TT VCS 13, dated July 7, 1983.

## DESCRIPTION:

Due to the unavailability of 74LS258 (C019052) I.C.'s, some units were manufactured with 74LS158 (C014345) I.C.'s at locations A16 and A17.

When 74LS158 I.C.'s are used the following modifications were performed on the PCB.

- 1. Traces between Pin 11 and Pin 12 of A15 were cut on both sides of the PCB.
- 2. Jumpers were installed in the following areas:
  - A. between Pin 11 of A15 and Pin 3 of A27.
  - B. between Pin 1 of A27 and Pin 9 of A14.
  - C. across Pins 1 and 2 of A27.
- 3. Capacitors C55 and C145 were changed from 390pf to 470pf (C014179-16).

#### **TESTING AND TROUBLESHOOTING:**

Troubleshooting A16 and A17 do not change.

The only changes occur when troubleshooting CAS/RAS timing. Using the DESCRIPTION (above), you should have little difficulty identifying the circuit differences.

NOTE:

If you must replace A16 or A17, make certain that you replace both I.C.'s with a 74LS258 (C019052).

Circuitry changes required for the 74LS158 do not effect the operation of the newly installed 74LS258's.

#### **DIFFICULTY REPORTING:**

If you have questions or require further explanation concerning this Tech Tip, call your ATARI Techline Specialist:

Inside California (800) 672-1466



TT vcs

number

MODEL:

5200 POP

**DATE:** August 11, 1983

### SUBJECT:

5200 Retail Demonstrator Keyboard Spacers

# **DESCRIPTION:**

The backing of the telephone-style keypads used on the 5200 Retail Demonstrator have been breaking because of insufficient support.

### SOLUTION:

When repairing or replacing a controller assembly, perform the following modification to the controllers keyboard.

Using two Tie Mounting Sticky Back Spacers (FC100604), perform the MODIFICATION PROCEDURES, below:

### **MODIFICATION PROCEDURES:**

- 1) Remove the four nuts and washers that hold the keyboard plate to the control panel.
- 2) Remove the keyboard plate.
- 3) Install spacers (see Figure 1).

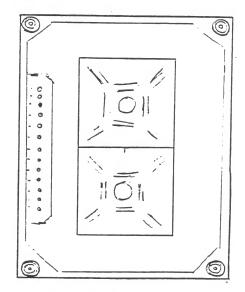


Figure 1. Spacer Installation

4) Reassemble the keyboard plate and keyboard.



TT vcs number 180

MODEL:

5200 POP

**DATE:** August 11, 1983

# TESTING AND TROUBLESHOOTING:

Use testing procedures outlined in the 5200 Field Service Manual (FD100127).

### PROBLEM REPORTING:

If you have questions or require further explanation concerning this Tech Tip, contact your Atari Techline Specialist:

Inside California (800) 672-1466



vcs number 19

MODEL: ATARI CX53 TRAKBALL DATE: October 20, 1983

## SUBJECT:

This Tech Tip covers two CX53 problems.

- 1) The metal domes under the fire buttons shift around under the mylar sheeting causing sporadic contact.
- 2) The 12-button keypad or the SELECT keypad slips under the top case.

## SOLUTION:

Use eleven ATARI  $810^{\mathrm{TM}}$  Disk Drive hole covers (C014106) and place them in the positions on the bottom case shown in Figure 1.

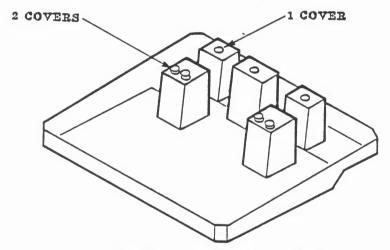


Figure 1. Hole Cover Placement

#### TESTING AND TROUBLESHOOTING:

This does not change the testing and troubleshooting procedures found in the ATARI CX5200  $^{\rm TM}$  Field Service Manual (FD100127 Rev. 4).

#### PROBLEM REPORTING:

If you have questions or require further explanation concerning this Tech Tip, contact your ATARI Tech-line Specialists:

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